

同一台 AI 机器里，内存和光通信为什么总是一起出现

Why Memory and Photonics Keep Appearing Inside the Same AI Machine

最近的线索把内存、HBM、光通信和 CPO 又放到同一张桌上。普通读者要看的不是哪个 ticker 更热，而是 AI 机器为什么同时缺“喂数据”和“搬数据”的能力。Recent clues put memory, HBM, photonics, and CPO back on the same table. The useful reading is not which ticker is hotter, but why AI machines need both data feeding and data movement.

2026-06-23文章解读，不构成投资建议Article interpretation, not investment adviceDATA FLOW

[下载 MDDownload MD](#)[下载 PDFDownload PDF](#) [打印Print](#) [返回文章列表Back to Articles](#)

DATA

主线core line

2

机器通道machine paths

2026-06-23

解读日期reading date

原文与市场环境Original Clue & Market Context

原文线索Original Clue

近期公开线索反复把内存、韩国半导体、光通信、CPO、SIVE、LITE、COHR 和 NVDA 放在同一张 AI 基建图里。表面看是很多名字，其实都在指向同一个问题：数据能不能被及时喂进去、搬出去。Recent public clues repeatedly place memory, Korean semiconductors, photonics, CPO, SIVE, LITE, COHR, and NVDA on the same AI-infrastructure map. It looks like many names, but the shared question is whether data can be fed in and moved out fast enough.

当时市场Market Tape

到 2026 年，AI 基建讨论已经从“谁有 GPU”扩展到“谁能让 GPU 不空转”。HBM、DRAM、企业级 SSD、硅光和外部光源，都是围绕同一个物理约束展开。By 2026, AI infrastructure discussion has moved from who owns GPUs to who keeps GPUs from idling. HBM,

DRAM, enterprise SSDs, silicon photonics, and external light sources all circle the same physical constraint.

阅读目的Reader Goal

这篇把内存链和光通信链放在一起读：内存解决近距离喂数据，光通信解决机器之间搬数据。两条线都不是口号，最后都要回到客户、产能、收入和反方验证。This article reads memory and photonics together: memory feeds data close to compute, while photonics moves data between machines. Neither line is a slogan; both must return to customers, capacity, revenue, and bear-case tests.

文章解读Article Reading

先说结论：AI 机器的瓶颈，经常不是算不动，而是数据跟不上Main Point: The AI Machine Often Bottlenecks on Data, Not Compute

GPU 是发动机，内存和光通信是油路和道路。发动机再强，油喂不上、路堵住，整台机器还是慢。GPUs are the engine; memory and photonics are the fuel line and the roads. A stronger engine still slows if fuel cannot arrive and roads are blocked.

普通读者看 AI 硬件，最容易先看 GPU。GPU 当然重要，它是算力最显眼的地方。但一台 AI 机器真正跑起来以后，问题会从“有没有算力”变成“数据能不能跟上算力”。Readers often start with GPUs when looking at AI hardware. That is understandable: GPUs are the most visible compute layer. But after an AI machine starts running, the question shifts from whether compute exists to whether data can keep up with compute.

内存解决的是近处的问题：模型参数、上下文、缓存、训练中间状态，能不能持续喂给计算单元。光通信解决的是远处的问题：服务器、机柜、交换层和集群之间，数据能不能用更低功耗、更高带宽移动。它们看起来是两条赛道，其实都是同一台机器的数据通道。Memory solves the near-field problem: can parameters, context, cache, and training states keep feeding compute? Photonics solves the far-field problem: can data move between servers, racks, switching layers, and clusters with lower power and higher bandwidth? They look like two sectors, but both are data paths inside the same machine.

先认人：内存和光通信分别守着哪一扇门Cast: Which Gate Memory and Photonics Guard

通道	解决的问题	读者要验证什么
HBM / DRAM	近计算喂数据	供给、客户锁量、价格和良率
企业级 SSD	数据集和热数据读取	AI 工作负载是否推高容量与性能要求
光模块 / CPO	跨机器搬数据	路线是否从测试走向部署

硅光 / 外部光源 降低功耗和提升带宽 客户导入、封装、良率和产能

内存链里，HBM 最靠近高端训练和推理，DRAM 决定服务器容量和系统平衡，企业级 SSD 决定数据集、向量库和热数据能不能被快速读取。它们像机器内部的粮仓和传送带。In the memory chain, HBM sits closest to high-end training and inference, DRAM determines server balance and capacity, and enterprise SSDs decide whether datasets, vector stores, and hot data can be read quickly. They are the granaries and conveyors inside the machine.

光通信链里，交换芯片、光模块、CPO、硅光平台、激光器和外部光源负责把数据跨机柜、跨交换层送出去。它们像城市里的高速路和立交桥。AI 集群越大，这两套系统越不能分开看。In the photonics chain, switch silicon, optical modules, CPO, silicon-photonics platforms, lasers, and external light sources move data across racks and switching layers. They are the highways and interchanges. The larger the AI cluster, the less these systems can be read separately.

故事开场：一座 AI 城市，既需要仓库，也需要高速路 Opening: An AI City Needs Both Warehouses and Highways

可以把 AI 数据中心想成一座不断扩张的城市。GPU 是工厂，模型请求是订单。工厂越多，订单越密，城市就越需要两样东西：附近的仓库和足够宽的道路。Think of an AI data center as a growing city. GPUs are factories, and model requests are orders. More factories and denser orders require two things: nearby warehouses and wide roads.

仓库不够，工厂等原料；道路不够，成品和半成品堵在路上。对应到 AI 机器，仓库就是内存和存储，道路就是网络 and 光互连。市场今天谈内存，明天谈 CPO，看似轮动，其实是在摸同一个系统的不同痛点。Without warehouses, factories wait for materials. Without roads, goods and work-in-progress sit in traffic. In AI machines, warehouses are memory and storage; roads are networking and optical interconnect. The market may talk memory today and CPO tomorrow, but it is probing different pain points of the same system.

证据路径：不要只看名字，要看谁被客户提前锁住 Path: Watch Who Customers Lock In, Not Just Which Names Appear

最硬的线索不是“这家公司也和 AI 有关”，而是客户为了它提前锁产能、改设计、签长期合作，最后让收入和毛利出现。**The harder clue is not that a company is AI-related, but that customers reserve capacity, redesign systems, sign longer commitments, and eventually create revenue and margin.**

内存链要看客户是否提前锁 HBM、DRAM 和 SSD 供给，价格和合约是否进入财报口径，产能扩张是否被真实需求吸收。光通信链要看 CPO 和硅光是不是从路线图走向部署，激光器和外部光源有没有被平台设计采用，封装和测试能不能跟上。In memory, watch whether

customers reserve HBM, DRAM, and SSD supply, whether pricing and contracts enter financial language, and whether capacity expansion is absorbed by real demand. In photonics, watch whether CPO and silicon photonics move from roadmap to deployment, whether lasers and external light sources are adopted in platform designs, and whether packaging and testing can keep up.

这里要特别小心证据等级。公司公告和财报语言是一层，行业路线图是一层，推文里的供应链推断又是一层。好文章不能把三层混在一起。读者真正要追的，是这些线索有没有朝同一个方向收敛。Evidence levels matter. Company announcements and financial language are one layer, industry roadmaps another, and social supply-chain inference another. A good article does not mix them. The useful question is whether these clues converge in the same direction.

反方：瓶颈会轮换，故事也会被设计绕开Bear Case: Bottlenecks Rotate, and Stories Can Be Designed Around

反方第一条，是供给会来。内存价格强，不代表永远短缺；HBM 紧，不代表所有 DRAM 和 NAND 都能无限涨。光通信也是一样，CPO 路线变强，不代表每一个激光或模块公司都会赢。The first bear case is that supply arrives. Strong memory pricing does not mean permanent shortage; tight HBM does not mean every DRAM and NAND line can rise forever. Photonics is similar: a stronger CPO route does not mean every laser or module supplier wins.

反方第二条，是设计会改变。客户可以换架构、换封装、换供应商，也可以把今天的外部瓶颈重新内化。只要客户有强动力绕开某个卡点，卡点就不是永久收费站。The second bear case is design change. Customers can change architecture, packaging, suppliers, or internalize what used to be an external bottleneck. If customers have strong incentives to design around a gate, that gate is not a permanent toll booth.

takeaway：先画数据怎么走，再看谁可能收费Takeaway: Draw the Data Path Before Looking for the Toll Collector

下次看到内存或光通信线索，不要先问哪个 ticker 更热。先画数据怎么走：从存储到内存，从内存到 GPU，从 GPU 到交换，从交换到另一台机器。哪一段最慢，哪一段最难扩，哪一段客户最愿意提前锁住，研究就从那里开始。Next time you see a memory or photonics clue, do not first ask which ticker is hotter. Draw how data moves: storage to memory, memory to GPU, GPU to switch, switch to another machine. Start research where the path is slowest, hardest to expand, and most likely to be locked by customers.

这样读，内存和光通信就不是两个互相抢注意力的主题，而是同一台 AI 机器的两条生命线。Read this way, memory and photonics are not two themes competing for attention. They are two lifelines inside the same AI machine.

[先说结论Main Point先认人Cast故事开场Opening证据路径Evidence Path反方Bear CasetakeawayTakeaway](#)

参考资料Sources

[NVIDIA Silicon Photonics NetworkingMicron COMPUTEX 2026 AI memory and storage portfolioSivers and GlobalFoundries AI data-center optical solutions](#)

验证清单Verification Checklist

原文线索Original clue → 市场状态market tape → 供应链位置supply-chain layer → 证据分级evidence label → 反方证伪bear case → 下一步复核next check

先看证据，不先看情绪**Evidence before emotion CHECK**

每条强判断都要能落到公开资料、公司口径、行业交叉验证或明确推断。Every strong claim should land in public material, company language, industry cross-checks, or clearly marked inference.

明确什么会让故事降级**Name the downgrade trigger BEAR**

如果客户、订单、产能、收入或毛利迟迟没有补强，故事就不能继续升格。If customers, orders, capacity, revenue, or margin do not improve, the story cannot keep upgrading.

Serenity 文章解读 · 非投资建议 · 参考 Serenity 方法论与公开资料Serenity article interpretation · Not financial advice · Inspired by Serenity methodology and public materials